

FACULTY of <b>Computer Science and Management</b> / DEPARTMENT .....					
<b>SUBJECT CARD</b>					
<b>Name in Polish: Przetwarzanie równoległe i rozproszone</b>					
<b>Name in English: Parallel and Distributed Computing</b>					
<b>Main field of study (if applicable): Informatics</b>					
<b>Specialization (if applicable): Computer Engineering</b>					
<b>Level and form of studies: 1st/ 2nd* level, full-time / <del>part-time</del>*</b>					
<b>Kind of subject: obligatory / <del>optional</del> / <del>university-wide</del>*</b>					
<b>Subject code INZ000136Wcl</b>					
<b>Group of courses YES / <del>NO</del>*</b>					
	Lecture	Classes	Laboratory	Project	Seminar
Number of hours of organized classes in University (ZZU)	30	15	15		
Number of hours of total student workload (CNPS)	60	60	60		
Form of crediting	Examination / <del>crediting with grade</del> *				
For group of courses mark (X) final course	X				
Number of ECTS points	2	2	2		
including number of ECTS points for practical (P) classes	0	0	2		
including number of ECTS points for direct teacher-student contact (BK) classes	1.2	1.2	1.2		

\*delete as applicable

**PREREQUISITES RELATING TO KNOWLEDGE, SKILLS AND OTHER COMPETENCES**

1. Basic knowledge of computer architecture and organization
2. Programming skills at an intermediate level

**SUBJECT OBJECTIVES**

- C1 Acquainting students with different environments that allow parallel processing
- C2 Acquainting students with the most popular parallel algorithms
- C3 Acquainting students with different techniques used during program parallelization
- C4 Acquainting students with different parallel computers architecture
- C5 Acquisition of the ability to choose the most suitable parallel architecture to the solved problem
- C6 Acquisition of the ability of parallel programming using different environments
- C7 Acquisition of the ability to solve different problems related to parallel and distributed

computing

**C8** Acquisition of the ability to apply the principles of health and safety work processing

### SUBJECT EDUCATIONAL EFFECTS

relating to knowledge:

PEK\_W01 He knows different environments that allow parallel processing.

PEK\_W02 He knows most popular parallel algorithms

PEK\_W03 He knows different approaches to program parallelization

PEK\_W04 He knows different parallel computers architectures

relating to skills:

PEK\_U01 He is able to choose parallel environment to the selected problem

PEK\_U02 He is able to write programs under different parallel distributed environment

PEK\_U03 He is able to solve different problems related to parallel and distributed computing

**PEK\_U04** Is able to use the principles of safety and health at work

### PROGRAMME CONTENT

Form of classes - lecture		Number of hours
Lec 1	Parallel and distributed computing - basic definitions. Taxonomy of parallel computers. Static and dynamic interconnection networks, typical topologies	2
Lec 2	MPI standard. Message passing communication. Collective communication.	2
Lec 3	Evaluations of parallel systems: performance metrics, scalability of parallel systems, Amdhal, Gustafson and other laws. Using granularity for parallel program evaluation.	2
Lec 4	Parallelization and vectorization techniques. Dependencies in sequential programs and the ways of its elimination.	2
Lec 5	Parallel matrix multiplication and parallel sorting algorithms	2
Lec 6	Parallel graph algorithms	2
Lec 7	Automatic program parallelization, dependence tests.	2
Lec 8	Loop transformation techniques	2
Lec 9	Architecture of GPU. Programming in CUDA environment	2
Lec 10	Load balancing, task mapping and task scheduling in parallel distributed environments	2
Lec 11	Parallel programming for multicore processors	2
Lec 12	Parallel and distributed processing environments: shared memory parallel processing, message passing and client-server models.	2
Lec 13	Explicit\implicit parallel programming languages, shared\distributed	2

	memory programming paradigms, data and algorithm parallelism.	
Lec 14	Parallel program design methodology	2
Lec 15	New trends in parallel and distributed computing	2
	Total hours	30
<b>Form of classes - class</b>		<b>Number of hours</b>
Cl 1	Presentation of classes scope and grading principles. Solving simple problems related with parallel execution I.	1
Cl 2	Solving simple problems related with parallel execution II.	2
Cl 3	Scalability analysis. Using Amdhal law for performance prediction.	2
Cl 4	Determining dependences in sequential programs and its elimination.	2
Cl 5	Evaluation of different parallel algorithms.	2
Cl 6	Evaluation of different transformation techniques.	2
Cl 7	Evaluation of different loop transformation techniques	2
Cl 8	Evaluation of different task mapping and task scheduling algorithms.	2
	Total hours	15
<b>Form of classes - laboratory</b>		<b>Number of hours</b>
Lab1	Presentation of lab scope, presentation of grading principles, training from health and safety at work. Familiarization with used laboratory tool.	1
Lab2	Implementation of simple algorithm that uses point to point communication using MPI	2
Lab3	Implementation of simple algorithm that uses collective communication using MPI	2
Lab4	Implementation of selected parallel algorithm using MPI	2
Lab5	Performance analysis of implemented parallel algorithm using the traditional method and by analyzing of its granularity	2
Lab6	Implementation of selected loop transformation technique using MPI. Performance evaluation of implemented algorithm.	2
Lab7	Implementation selected for laboratory 3 parallel algorithm using GPU	2
Lab8	Performance analysis of implemented parallel algorithm using the traditional method	2
	Total hours	15
<b>Form of classes - project</b>		<b>Number of hours</b>
Proj1		
	Total hours	
<b>Form of classes - seminar</b>		<b>Number of hours</b>
Sem1		
	Total hours	
<b>TEACHING TOOLS USED</b>		
N1. Lecture supported by multimedia presentations (slideshow)		
N2. Cluster of computers running under MPI		
N3. GPU server		
N4. Classes supported by blackboard		

## EVALUATION OF SUBJECT EDUCATIONAL EFFECTS ACHIEVEMENT

Evaluation(F – forming (during semester), P – concluding (at semester end)	Educational effect number	Way of evaluating educational effect achievement
F1 – (lecture)	PEK_W01 PEK_W02 PEK_W03 PEK_W04	Quizzes during the lecture, student activity during the lecture, students answering on questions during lecture
F2 – (laboratory)	PEK_U01 PEK_U02 PEK_U04	Checking of student preparation for exercise realization, assessment (points allocated) the reports of the exercises. Evaluation of the quality of submitted by students programs.
F3 – (class)	PEK_U01 PEK_U03	Quizzes during the classes, student activity during the classes, assessment of students solutions presented during classes (points allocated).

P - the final assessment will be issued on the basis of partial grades (points) received from the final exam (E) and the evaluation of F1, F2, F3 as follows:

Grade = 40% \* E + 10% \* F1 + 25% \* F2 + 25% \* F3 In order to receive a positive grade from each activity is required to obtain at least 40% of the points.

### PRIMARY AND SECONDARY LITERATURE

#### **PRIMARY LITERATURE:**

- [1] V. Kumar i inni, "Introduction to Parallel Computing", The Benjamin/Cummings Pub., New York 2003.
- [2] J.M. Crichlow, „An introduction to distributed and parallel computing”, Prentice Hall, London 1997
- [3] Foster I., “Designing and Building Parallel Programs”, <http://www.mcs.aul.gov/dbpp/text/book.html>
- [4] B. Wilkinson, M. Allen, “Parallel Programming, Prentice Hall, 2005
- [5] Writing Message-Passing Parallel Programs with MPI, Course Notes, <http://www.zib.de/zibdoc/mpikurs/mpi-course.pdf>
- [6] Peter Pacheco, Parallel Programming with MPI, Morgan Kaufmann Pub. <http://www.cs.usfca.edu/~peter/ppmpi/>
- [7] CUDA documentation
- [8] Different microprocessors documentation

#### **SECONDARY LITERATURE:**

- [1] D. Patterson, J. Hennessy, “Computer Architecture – a Quantitative Approach”, Elsevier
- [2] A.Y.H. Zomaya, „Parallel and distributed computing handbook”, McGraw-Hill, New York 1996

#### **SUBJECT SUPERVISOR (NAME AND SURNAME, E-MAIL ADDRESS)**

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MATRIX OF CORRELATION BETWEEN EDUCATIONAL EFFECTS FOR SUBJECT  
**Parallel and Distributed Computing**  
AND EDUCATIONAL EFFECTS FOR MAIN FIELD OF STUDY **Informatics**  
AND SPECIALIZATION **Computer Engineering**

Subject educational effect	Correlation between subject educational effect and educational effects defined for main field of study and specialization (if applicable)**	Subject objectives***	Programme content***	Teaching tool number***
<b>PEK_W01 (knowledge)</b>	K2INF_W06	C1	Lec1, Lec2, Lec9, Lec10, Lec11, Lec12, Lec13, Lec15	N1
<b>PEK_W02</b>	K2INF_W06	C2	Lec3, Lec5, Lec6	N1
<b>PEK_W03</b>	K2INF_W06	C3	Lec4, Lec7, Lec8, Lec10	N1
<b>PEK_W04</b>	K2INF_W06	C4	Lec1, Lec9, Lec11, Lec13, Lec14, Lec15	N1
<b>PEK_U01 (skills)</b>	K2INF_U08	C5	Lab5, Lab6, Lab8	N2, N3
<b>PEK_U02</b>	K2INF_U08	C6	Lab2, Lab3, Lab4, Lab7	N2, N3
<b>PEK_U03</b>	K2INF_U08	C7	CI1 – CI8	N4
<b>PEK_U04</b>	<b>K2INF_U09</b>	<b>C8</b>	<b>Lab1 – Lab8</b>	<b>N2, N3</b>

\*\* - enter symbols for main-field-of-study/specialization educational effects

\*\*\* - from table above